

Rules for Commander Precon Plus 1.

Pick up any Precon Commander deck

Currently, nothing is banned when it comes to deck selection. However, we do have a watch list of the following decks:

- Tricky Terrain Precon from MH3

This deck has proven to be very potent since it was released. Unfortunately, even with the format changes, the deck still has access to the Maze's End combo as it is technically not 2 card infinite. However, it does limit the tutor access the deck once had. It has been on the watch list since the end of last year but wanted to see how it operates under the new format changes as other decks can now hopefully add tools to interact with this deck. The Quick Draw deck from Thunder Junction was on this list previously. However, with the changes

to the format, we do not see it being an issue going forward.

If your Precon comes with a banned card, you must swap that card out as one of your upgrades.

2. You have a 15 card/\$50 limit to make upgrades to your deck. That's right! We upgraded the card count to 15 from the previous 10. We have had some feedback over the past year plus and a lot of people felt the 10-card limit felt a bit too restrictive. However, we are not going to increase the budget currently but slightly shift how your budget is spent. We feel this keeps things interesting with your choices.

- The normal Commander ban/restricted list still applies

- Prices are checked by TCG market. Cards are always worth a minimum of 25 cents. However, you will always round down to the nearest quarter in change value. This is to create cleaner math and have the format be less volatile to slight price changes.

Example: A card TCG market price of \$9.99 would be \$9.75 for your \$50 Precon budget. However, a card that is \$0.10 would round up to \$0.25.

- No prices are locked in once they are added to your Precon deck. The price of your upgrades must be kept up with.

- You go by the lowest priced printing of a card even if you are using a more expensive version.

- You can change out basic lands for different basic lands freely without it going against your 15 card limit upgrades. This is to help make sure you can keep a good mana curve.

Example: Your deck comes with 8 forests and 5 swamps. However, you take out 15 green cards and add 15 black cards. You can change out any number of forests to put in an equal number of Swamps to accommodate your new additions.

3. Precon Plus will now use the new Commander Bracket system Instead of our old wonky ban list of tutors, we are now shifting over to the new bracket system. This will help keep things cleaner and hopefully less questionable when it comes to what you can and cannot add. Decks will be expected to stay in the level 2 Core bracket. That means no adding cards from

the Game Changer list, no mass land denial, no chaining extra turns, no intentional 2-card infinite combos, and only a few tutors allowed. With that last rule we are limiting the number of tutors you can add to 2 Tutors. This includes non basic land tutors as well. Basic land tutors such as Rampant Growth and Evolving Wilds do not go against this.

If your Precon comes with a Game Changer list card, it may stay in the deck. Currently only 5 Precon decks have Game Changers in them:

- Blame Game has Trouble in Pairs
- Both Deadly Disguise and Exit from Exile has Jeska's Will
- Timeless Wisdom has Fierce Guardianship
- Subjected Reality has Yuriko, the Tiger's Shadow

None of these decks abuse the power of the added Game Changer cards in them. We will keep an eye on future released decks that have Game Changers to make sure they are not format breaking.

Link to the Game Changers List: <https://magic.wizards.com/en/news/announcements/introducing-commander-brackets-beta>

4. You cannot change your commander as one of the 15 upgrades for your deck. However, you do not have to use the main stay commander advertised on the deck box. You can switch out any other commander option that comes in the Precon as your commander for the deck if it sticks with the correct color identity.

(Please note that this ruleset is a work in progress. Anything listed here is subject to change as new players get involved and we come across any issues with the ruleset. We look forward to growing this format with our community!)